# On the Furthest Hyperplane Problem and Maximal Margin Clustering

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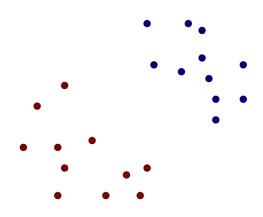
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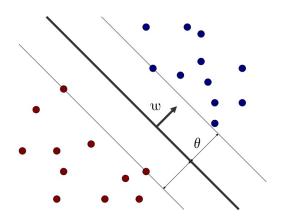
# **Supervised SVMs**



Solving fully separable SVMs is a textbook classic.

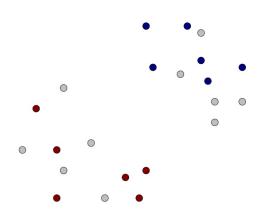


# **Supervised SVMs**



The solution w maximizes the margin  $(\langle w, x^{(i)} \rangle + b)y_i \ge \theta$ .

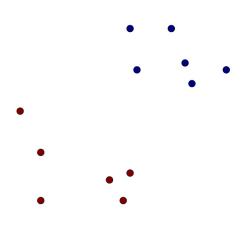




In reality most example labels are not known (that's why we learn).

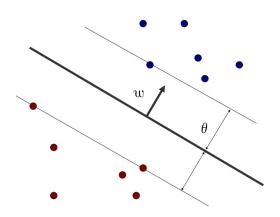


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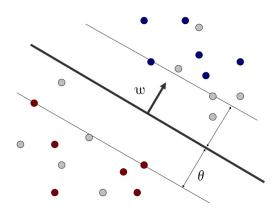
One option is to ignore the unlabeled points....





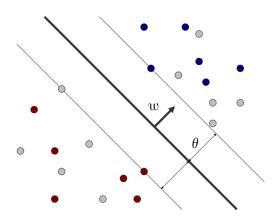
... and solve the SVM problem on the labeled ones.





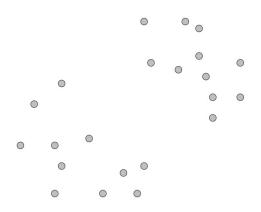
This might lead to suboptimal results.





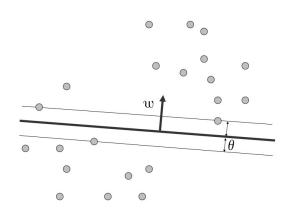
Semi-supervised SVMs were shown to be practicaly useful [1][2][3][4].





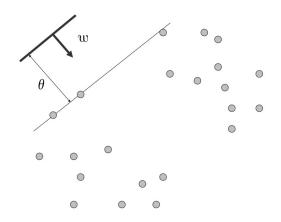
How about completely unsupervised SVMs?





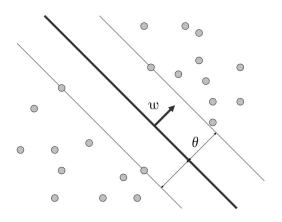
These are always fully separable.



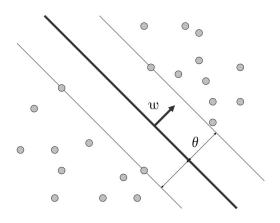


There are also trivial unbounded solutions.



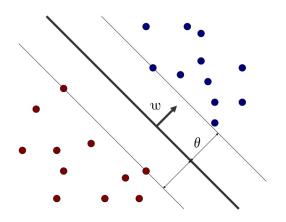


But there is one separator which maximizes the margin  $|\langle w, x^{(i)} \rangle + b| \ge \theta$ 



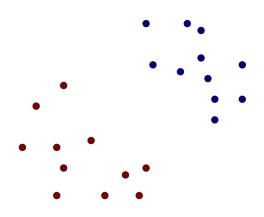
Consider the labels obtained by the separator  $sign(\langle w, x^{(i)} \rangle + b)$ 





They should be correct under the right assumptions.

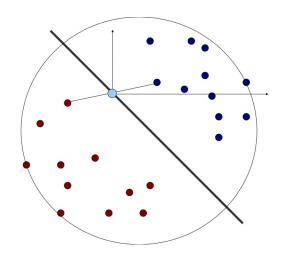




They should be correct under the right assumptions.



### **Furthest hyperplane problem**



W.l.o.g., hyperplane passes through origin (b = 0), and  $||x_i|| \le 1$ .

# Furthest hyperplane problem

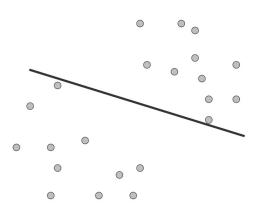
#### **FHP**

Maximize 
$$\theta'$$
  
s.t  $\|w\|^2 = 1$   
 $\forall 1 \le i \le n \ |\langle w \cdot x_i \rangle| \ge \theta'$ 

### (alternatively)

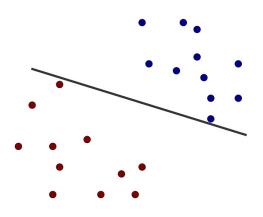
Minimize 
$$||w||^2$$
  
  $\forall 1 \le i \le n \ |\langle w \cdot x_i \rangle| \ge 1$ 





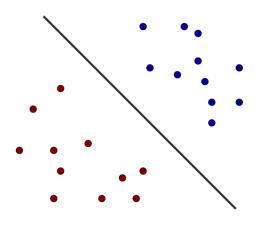
Observation: many separators are "optimal" in a sense.





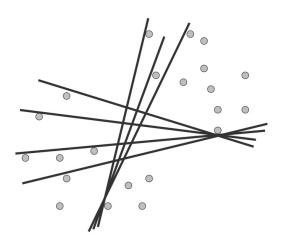
Those that generate the correct labeling.



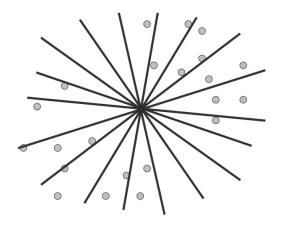


From the correct labeling it is possible to solve exactly.



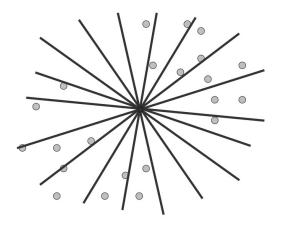


Solution 1: Consider  $O(n^d)$  linear partitions (Sauer's Lemma + VC dim)



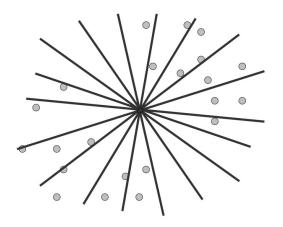
Solution 2: Consider  $(1/\theta)^{O(d)}$  separators from and  $\varepsilon$ -net.





Solution 3: Randomly project to  $k = O(\log(n)/\theta^2)$  (margin preserved [5]).

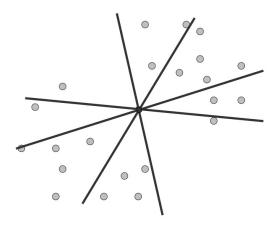




Solution 3:  $\varepsilon$ -net yields  $(1/\theta)^{O(k)} = n^{O(\log(1/\theta)/\theta^2)}$  candidates.



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Solution 4: Choose  $n^{O(1/\theta^2)}$  random hyperplanes.



### Hardness of approximation

There is no PTAS for FHP unless P=NP.

- MAX-3SAT(13) is hard to approximate [6].
- 2 MAX-3SAT(13) reduces to SYM(30) (Symmetric CNF).
- 3 SYM(30) reduces of FHP.

#### Theorem

It is NP-hard to distinguish whether FHP admits margin  $\frac{1}{\sqrt{d}}$  or at most  $(1-\varepsilon)\frac{1}{\sqrt{d}}$  for some constant  $\varepsilon$ 

The consequence of this is that:

#### Lemma

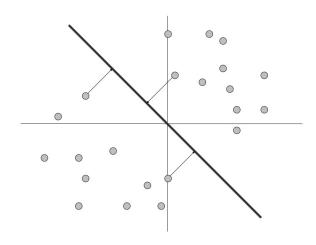
The random hyperplane solution is optimal. Otherwise 3-SAT is solvable in  $2^{o(n)}$ .



```
Input: Set of points x_1, \ldots, x_n \in \mathbb{R}^d
Output: w \in \mathbb{S}^{d-1}
\forall i \in [n] \ \tau_1(i) \leftarrow 1 \ ; \ i \leftarrow 1
while \sum_{i=1}^n \tau_i(i) \geq 1/n do
    A_i \leftarrow n \times d matrix whose i'th row is \sqrt{\tau_i(i)} \cdot x_i
    w^{(j)} \leftarrow \text{top right singular vector of } A_i
   \sigma_i(i) \leftarrow |\langle x_i, w^{(j)} \rangle|
   \tau_{i+1}(i) \leftarrow \tau_i(i) c^{-\sigma_j^2(i)}
   i \leftarrow i + 1
end while
w' \leftarrow \sum_{i=1}^t g_i \cdot w^{(j)} for g_i \sim \mathcal{N}(0,1)
return: w \leftarrow w'/\|w'\|
```

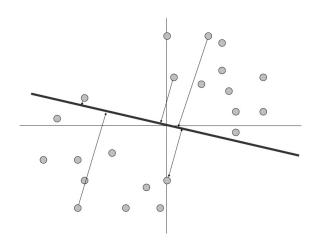
#### Theorem

The algorithm returns a hyperplane whose margin is  $\alpha\theta$  for at least  $n(1-3\alpha)$  of the points (for any  $\alpha \in [0,1]$ ) w.p. at least 1/147.



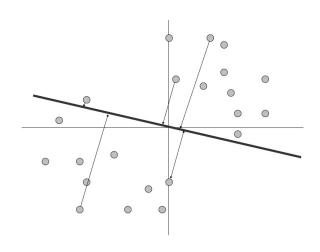
Maximize:  $\max_{\|w\|^2=1} \min_i \langle w, x_i \rangle^2$ 





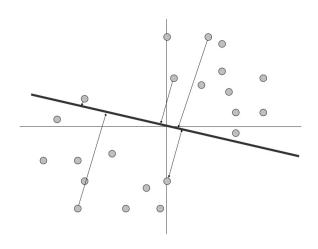
Maximize:  $\max_{\|w\|^2=1} \mathbb{E}_i \langle w, x_i \rangle^2$ 





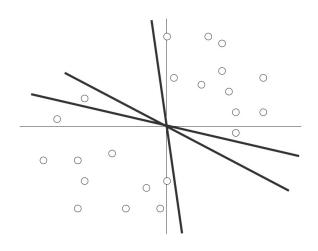
$$w_1 \leftarrow SVD([x_1, \dots, x_n])$$
 yields  $\mathbb{E}_i \langle w, x_i \rangle^2 \ge \theta^2$ 





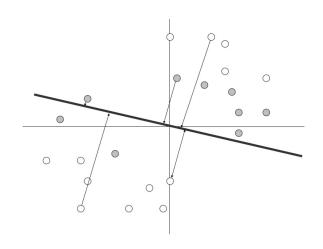
$$[\langle w_1, x_1 \rangle^2, \dots, \langle w_1, x_n \rangle^2] = [1, 1, \dots 1, 1_{\theta^2 n}, 0, 0, 0, 0, \dots, 0, 0, 0, 0]$$





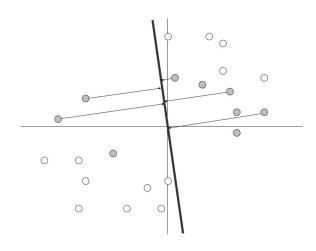
We need a set  $\{w_1, \ldots, w_t\}$  such that  $\forall_i \mathbb{E}_i \langle w_i, x_i \rangle^2 \in \Omega(\theta^2)$ 

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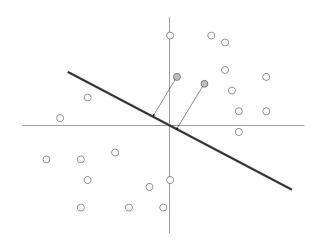
$$\tau_1(i) = 1$$
  $\tau_2(i) = \tau_1(i)c^{-\langle w_1, x_i \rangle^2}$ 





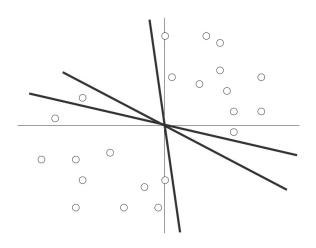
$$w_2 \leftarrow SVD([\sqrt{\tau_2(1)}x_1, \dots, \sqrt{\tau_2(n)}x_n])$$





$$w_t \leftarrow SVD([\sqrt{\tau_t(1)}x_1, \dots, \sqrt{\tau_t(n)}x_n])$$





The algorithm produce t hyperplanes  $\{w_1, \ldots, w_t\}$  (one per itereation).

#### **Claim**

The algorithm terminates after t iterations

$$t \leq 2\ln(n)/\left(\theta^2(1-1/c)\right).$$

#### **Claim**

When the algorithm terminates, for each i it holds

$$\sum_{j=1}^t \sigma_j^2(i) \ge \ln(n) / \ln(c)$$
.

#### Claim

Let  $\{w_1, \ldots, w_t\}$  be the output of the above algorithm then:

$$\forall_i \mathbb{E}_j \langle w_j, x_i \rangle^2 \geq \theta^2/2.$$



#### **Claim**

Let  $\{w_1, \ldots, w_t\}$  be the output of the above algorithm then:

$$\forall_i \mathbb{E}_j \langle w_j, x_i \rangle^2 \geq \theta^2/2.$$

#### **Claim**

Let  $w' = \sum_{j} g_j w_j$   $(g_j \sim \mathcal{N}(0, 1)$  independently) and  $w = w' / \|w'\|$  then:

$$|\langle w, x_i \rangle| \ge \alpha \theta$$

for at lease  $n(1-3\alpha)$  points with probability at least 1/147 for any  $\alpha \in [0,1]$ .

this concludes the algorithm description.



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### Recap

- FHP is an important building block (not only in machine learning).
- There is an exact poly-time algorithm when the margin is constant.
- There is no PTAS in general.
- The random hyperplane algorithm is optimal unless 3SAT is solvable in  $2^{o(n)}$  time.
- There is an efficient approximation algorithm (for most points...)

### Future work and open questions

- A connection to the multiplicative updates framework [7] (noticed by Elad Hazan) is being explored further.
- 2 Improve the naïve Gaussian combination of  $w_1, \ldots, w_t$  (unclear if possible)
- 3 It seems that a more careful tweaking of the parameters will yield slightly better constants.
- 4 More general case, minimizing Hinge loss (in progress with Elad Hazan and Zohar Karnin).
- Are there more efficient algorithm when the margin is large? (the random algorithm optimality only holds for small margins...)



### Thanks for listening





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